

Directions for the performance of Aki Asgeirsson's composition

# 312°

## music for 3 instruments and audience

written in august 2009

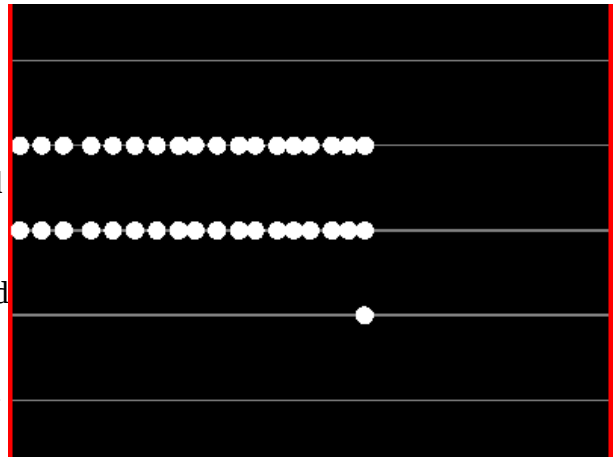
and premiered on the Ultima music festival in Olso 2009

by

the POING! trio

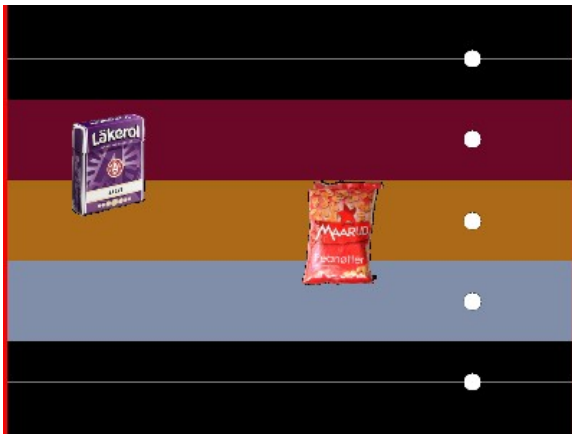
### To the instrument players:

It is very simple. Each player decides on 3 different sounds to play, one soft, one medium and one strong sound. When a white ball hits the left side of the screen, play the soft sound. A mildly coloured ball (Cyan/Magenta/White) indicates the medium sound and a strongly coloured ball (Red/Green/Blue) a strong sound. The smallest instrument should play the 2<sup>nd</sup> line from the top of the screen, the biggest instrument should play the 2<sup>nd</sup> lowest line and the instrument in between should play the middle line. In the end there is a cadenza where pictures of different products commonly found in hotel room mini-bars appear. You should then improvise according to your feelings about these objects playing both soft, medium and strong sounds.



### To the audience:

It is very simple. Half of the audience follows the top line of the screen. When a ball hits the left side they should clap your hands together, loudly and precisely. The other half of the audience follows the lowest line. When a ball on that line hits the left side they stamp their feet to the floor, also being loud and precise.



### To the technician:

It is very simple. All you need is a computer and a video projector. Project the image so that the audience and the three musicians can see it clearly. Run the file 312.pd with the PureData program. Make shure you have the Gem and aaa libraries installed. Press the left mouse button to trigger a test note for the audience to rehearse and then use the right mouse button to start the piece.